#importing module for random number generation

import random

#range of the values of a dice

min\_val = 1

max\_val = 6

#to loop the rolling through user input

roll\_again = "yes"

#loop

while roll\_again == "yes" or roll\_again == "y":

print("Rolling The Dices...")

print("The Values are :")

#generating and printing 1st random integer from 1 to 6

print(random.randint(min\_val, max\_val))

#generating and printing 2nd random integer from 1 to 6

print(random.randint(min\_val, max\_val))

#asking user to roll the dice again. Any input other than yes or y will terminate the loop

roll\_again = input("Roll the Dices Again?")